**Lesson Plan: Exploring Cyberspace**

**Grade:** High School

### Objectives
- While one of the many advantages of the Internet is to make music and art that is not readily available to the public, the Internet also creates ethical and aesthetic issues for the creative artists.
- Both displaying and viewing a work of art are dynamic processes that affect the viewer, the artist, and possibly even the work itself.

### Materials
- Art supplies
- Computer with Internet access
- FriendFeed account
- Scanning equipment

### Procedure
1. Inform students that they are going to create original works of art, such as pictures, poems. Then they will upload their works to their FriendFeed accounts and friend as many people as possible to view it, and then compare the experience with that of simply posting the work in the classroom or performing it for a small group.
2. Allow time for individual students, partners, or small groups to create their works of art.
3. Have students post their works on their FriendFeed accounts and ask friends to offer comments and criticisms about the works. Invite them to suggest both interpretations and changes.
4. Allow several days for the works to be viewed, critiqued, and modified, while students monitor the reactions of the viewers to their works.
5. Invite each student to talk about the different ways in which the works were interpreted, criticized, or altered.
6. Hold a class discussion in which students discuss their feelings about having their works viewed by so many people, ignored, criticized, or even modified. Have students compare the experience with that of creating work of art that will be viewed by only a few people. Discuss how contemporary artists who do not wish to have their works altered can protect them.

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