

Survey Monkey

6th Grade Science & Technology Lesson Plan

Objective:	After taking time to learn about SurveyMonkey , each student will construct a class-wide survey regarding a topic of choice and will be able to respond to other students' surveys with 100% accuracy in completion.
Materials:	<ol style="list-style-type: none"> 1. Computer 2. Internet link to SurveyMonkey (http://www.surveymonkey.com) 3. Pencil/Pen 4. Paper
Procedure:	<ol style="list-style-type: none"> 1. Briefly describe the objective of this project. 2. Give a five minute explanation on what the students will encounter on SurveyMonkey and allow them to go to a specific link on YouTube that helps you better understand. 3. Give the link to the students. (http://www.youtube.com/watch?v=Bqfo-PF6UZ8) 4. Allow students to watch the link. 5. Students will create a survey regarding an interesting topic of choice. 6. Students will respond to at least three other surveys and will write down the names of the creators. 7. Students will go back to the desks in the classroom and describe the following: <ul style="list-style-type: none"> -what they learned, -how what they learned could be incorporated into the classroom, -and whether or not the information learned was relevant.
Evaluation:	-Students will print off and turn in both their original survey and the basic responses to the survey. They must have both a valid question and the correct setup of SurveyMonkey. They

	<p>also must turn in the names of the fellow students whose surveys they answered, as well.</p> <p>-Now, students must write a one-paragraph essay detailing how correct surveying could possibly correlate with the lives of animals in the wild. Can technology affect them as well</p>
Standards Met:	Science 6.1.9→ Explain how technologies can influence all living things